COURSE DESCRIPTION CARD								
The name of the course/module COMPUTER ARCHITECTURAL DESIGN							Code A_K_1.5_009	
Main field of study ARCHITECTURE					Educational profile (general academic, practical) general academic		Year / term	
Specialization					Language of course:		Course (core, elective)	
					Polish		core	
Hours Lectures: <b>30</b> Classes: - Laboratory classes:				<ul> <li>Projects / seminars:</li> </ul>	-	Number of points 1		
Level of qualifica- tion: Form of studies (full-time studies		<b>s</b> s/part-time studies)	E	ducational area(s)	ECTS di %)	vision (number and		
1	Full-ti		me studies	т	echnical Sciences	1	100%	
	and part		t-time studies					
Course status	s in the studi	es' program (basi	c, directional, other)	(general academic, from a different major)				
		directiona	l					
Lecturer	respons	ible for the	course/lecturer:	L	ecturer:			
e-mail: marcin.giedrowicz@put.poznan.pl Faculty of Architecture ul. Nieszawska 13C, 61-021 Poznań tel.: 061 665 32 60 Prerequisites defined in terms of knowledge, s				e-mail: marcin.giedrowicz@put.poznan.pl Faculty of Architecture ul. Nieszawska 13C, 61-021 Poznań tel.: 061 665 32 60 skills, social competences:				
1	1 Knowledge:		- Student has explicit, theoretically based detailed knowledge of selected issues of generative and parametric architecture as well as technology of parametric design					
			- Student has know achievements in the tectural designing a other fields related	led so nd to h	ge of development trends a cope of generative and para urban planning, student is his/her field of study	and most ametric a able to u	important irchitecture, archi- se knowledge from	
2	2 Skills: - Student can acquire information from publications, data bases and o Polish and English sources, can interpret and integrate the said inform and draw conclusions as well as voice and justify opinions				e said information			
3	Socia Comp	etences:	<ul> <li>Student can assess the usefulness of the new achievements and apply them in the field of architecture and town planning as well as related field of science</li> <li>Student understands the need of continuous self-education - improvement of professional, personal and social competences</li> <li>Student is aware of the social role of architect and liability for affecting decisions</li> </ul>					
Objective Introductio digital tech nisms white CNC print, on practica noceros, C design in F	of the cc on to the is inclogy, b ch control , modern l al applicat Grasshopp Poland an	burse: ssues of gener uilding materi formation of k puilding mater ion of parame per, Kangaroo d in the world	rative and parametric als, economic conditio puilding with complex ials. Detailed discussi tric algorithms – beco , Galapagos. Presenta	arc ons geo ion ome atio	hitecture in the context of p as well as market sentime ometry with using digital alg of selected examples of ge is familiar students with teo n of issues related to histo	oresent a nt. Prese gorithms, enerative hnical sc ry of com	chievements of entation of mecha- NURBS curves, architecture based oftware such as Rhi- puter architectural	
			Learning	g o	outcomes			
Knowledge:								

W01	Student has detailed knowledge of architectural designing in the parametric meaning, with the account for cultural context, and for private, semi-private and public space;	AU2_W06			
W02	Student knows basic methods, techniques, tools and materials applied in the solutions of complex engineering tasks in the scope of architectural designing of complex architectural facilities with complex layout of functions, complex structural layout and complex technologies.	AU2_W11			
Skills:					
U01	Student can identify a design problem and on the basis thereof, can draw up specifications which would constitute the basis for the design of a simple commercial facility;	AU2_U06			
U02	Student can, when formulating engineering tasks and solving them, put together the knowledge in other fields, related areas and apply the system approach, accounting for non-technical aspects and a long time span;	AU2_U09			
U03	Student can identify the existing functional and spatial resources, can evaluate these resources and come up with respective conclusions on possible transformations of complex, in this atypical, architectural and urban spatial tasks.	AU2_U15			
Social co	mpetences:				
K01	At the execution of an engineering task/organisational task, he/she can think reasonably and act in a creative, entrepreneurial and innovative way;	AU2_K02			
K02	Student is aware of the social and humanistic aspects of the architect's work - a profession of public trust.	AU2_K06			
	The evaluation methods:				
Formative	assessment:				
<ul> <li>Final grading scale: 2,0; 3,0; 3,5; 4,0; 4,5; 5,0</li> <li>Summative assessment: <ul> <li>written exam containing contents passed at lectures</li> </ul> </li> <li>Final grading scale: 3,0; 3,5; 4,0; 4,5; 5,0</li> <li>Positive grade for module depends on achieved by student all learning outcomes specified in the syllabure</li> </ul>					
	Course contents				
<ol> <li>Generative and parametric architecture – definitions, systematics, historical outline and current state.</li> <li>Architectural "skin" – technological methods of building complex curved surfaces in contemporary parametric architecture.</li> <li>30 St Mary Axe – study of form and case study. Practical use of algorithmic sequences in parametric archi-</li> </ol>					
<ol> <li>Parametric pavilions – characteristics of phenomena, current state, the most important examples.</li> <li>Torning Torso - study of form and case study. Practical use of algorithmic sequences in parametric architecture</li> </ol>					
<ol> <li>Parametric bridges – new element of forming urban space. Review of existing projects with history of their formation.</li> </ol>					
<ol> <li>Parametric architecture in international architectural competitions and urban planning competitions.</li> <li>Parametric workshops – ideology, current state and main realizations.</li> <li>Kangaroo – physical simulators in generative architecture.</li> <li>Parametric architecture and parametric architecture – two different directions in computer architectural design.</li> </ol>					
<ol> <li>Evolutionary algorithms in parametric architecture – genesis, contemporary applications and example of projects.</li> <li>12. Exam.</li> </ol>					
Basic bibliography: Fuller B. Applewhite Synergetics: Exploriations in the Geometry of Thinking, Macmillan Pub Co., New York 1975					
Giedrowicz M. Roca London Gallery, Archivolta, 3(59)/2013, Wydawnictwo Archivolta, Kraków 2013, s. 66-73 Giedrowicz M. Nowe Formy w Oksfordzie, 1(57)/2013, Wydawnictwo Archivolta, Kraków 2013, s. 61-65 Januszkiewicz K. O projektowaniu architektury w dobie narzędzi cyfrowych. Stan aktualny i perspektywy rozwoju. Oficyna Wydawnicza Pwr., Wrocław 2010 Khazabi Z. Generative Algorithms, digitally published Morphogenesism, 2012 Khazabi Z. Generative Algorithms Concepts and Experiments: Strip Morphologies, digitally published					

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Supplementary bibliography:

FOO B., *Shotcrete. Practical application of support systems,* Studia Geotechnica et Mechanica, Vol. XXXIII, No. 3, 2011, pp. 3-29.

AKBAS R. M. and FISCHER M., *Examples of product model transformation in construction*, Durability of Building Materials and Components, Institute for Research in Construction, Ottawa ON, K1A 0R6, No. 8., 1999, pp. 2737-2746.

MAGNUSSON J. D., Experience Music project in Seattle, Modern Steel Construction, June 2001.

STEPHENS S., *City of Culture of Galicia Archive and Library*, Architectural Record, Vol. 169, June 2011, pp. 79-84.

EISENMAN ARCHITECTS, *Code X: The City of Culture of Galicia*, New York: The Monacelli Press, 2005. FERREIRA J. P. and BRANCO F. A., *The use of glass fiber-reinforced concrete as a structural material. Experimental Techniques*. Blackwell Publishers Ltd. New York 2007.

ZAHA HADID ARCHITECT, Zaragoza Bridge Pavilion, Wiley Publishers, London 2010.

FLAGA K. and JANUSZKIEWICZ K., Piękno konstrukcji mostowych, Wyd. PK, Kraków, 2012.

JOHNSON N., Soccer City Stadium, Johannesburg, Contractors World Magazine, 2010, pp. 11-14,

http://cwmags.com/cw-1-6/basic/page11.php (access: 10.03. 2014).

BRUCKERMANN O. and ALBERDI J., *Structural Design of the DRL-10 Space Pavilion, Journal of Architectural Engineering, Vol. 16, No.3, 2010, pp. 112-118.* 

BRUCKERMANN O. and ALBERDI J., *Structural Design of the DRL-10 Space Pavilion, Journal of Architectural Engineering*, Vol.16, No.3, 2010, pp. 112–118.

SKOREK Ł., Instytut Leczenia Zeza w Krakowie, AV, Vol. 60, No. 1, 2014, pp. 72-75.

## The student workload

Form of activity	Hours	ECTS
Overall expenditure	36	1
Classes requiring an individual contact with teacher	1	0
Practical classes	0	0

## Balance the workload of the average student

Form of activity	Number of hours
participation in lectures	30 h
participation in classes/ laboratory classes (projects)	0
preparation for classes/ laboratory classes	0
preparation to colloquium/final review	0
participation in consultation related to realization of learning process	0
preparation to the exam	5 h
attendance at exam	1 h

Overall expenditure of student: 1

1 ECTS credit

36 h

As part of this specified student workload:

 activities that require direct participation of teachers: 35 h + 1 h = 36 h
 1 ECTS credit